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All you will need is your copy of Clickteam Fusion 2.5 or Clickteam Fusion 2.5 Developer and the HTML5 Export Module.

We have known issues with Internet Explorer 11 displaying the HTML5 output, We are working on a fix asap

Title: HTML5 Exporter for Clickteam Fusion 2.5
Genre: Animation & Modeling, Education, Utilities, Web Publishing
Developer:
Clickteam
Publisher:
Clickteam
Release Date: 27 Dec, 2013

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English,French







It kept crashing

. This is a game that falls pretty squarely in the "so bad it's good" camp. It's far from a masterpiece, but for \$1.99 (or less, if you got it in a bundle like I most likely did) it'll give you a good hour to two of playtime. If you can keep an open mind and enjoy it for what it is, you might even have a little bit of fun.. Zombie Grinder is a Game about Brutally Massacring Zombies, if you haven't Found out from the Trailer already. It Gives you many character customization options, (You can even paint items!) And has Steam Trading Support (for some items). Also, Workshop support.

There's way too little people playing this game, so buy it for yourself and your friends.. Positive game and recommended.. Game looks OK and controls alright, but difficulty is wildly variant. The enemies tend to be trivial, but the game has awkward jumping sections where you get to contend with fiddly hit-boxes, jerky platform motion, and instakill spikey bits. The game doesn't follow normal platform game conventions for visuals - so while the elements are all plain-old platformer things, you're often surprised by how things behave. That was a disappearing platform? Really? I've played tons of platformers, and most follow visual conventions to tell things to players while still keeping a unique style. Eg. I just played "You have to win", and while it's a tough game, it quickly communicated to me what I needed to know to play.

And it's not just visual, it's "gameplay contract" stuff. Sometimes you have to blind jump. Sometimes blind jumps kill you. The enemies move erratically, like the frogs don't finish their jumps they just kind of come down when they want. Sometimes something is a functional graphic, sometimes it's just background (ie. you won't know what "spikey stuff" will kill you until it kills you).

Most frustrating is that it has a "lives" mechanic - so you can restart from a level checkpoint until you're out of lives. I understand this is how games used to work, but there's a reason games don't work this way anymore - it's frustrating and boring. It's not like the game is trying to get my quarters or something; all this does is encourage the player to kill themselves until "game over" if they're at the start of the level with men down - because you don't want to work your way to a checkpoint if you've only got one guy left. Suiciding is boring.

Also, the power ups are lame (and, again, feel irrelevant since the challenges in the game seem to be mostly environment). Like, the ice projectile thing freezes an enemy, but you can't go hit it while it's frozen. That's lame. There's no joy to the combat. You don't feel like you're chopping at dark demon monsters, you're just kind of waving your sword hitbox around and dealing damage.

Anyway, enough complaints. The game seems to basically work, and I'm sure most players will get their \$1 worth of entertainment here. But I thought I'd give some feedback that's hopefully helpful either to the developer or potential players.. That was a good bit of fun. Entirely worthy for a different sort of pace. Best \$2.50 value i've come across on steam.. this is not larry *refund*. Most homosexual controls ever. Can't turn while in midair.

car and gun noises are Russian men doing sound effects

-MS Paint textures

-weird characters

-odd jokes

10/10. Bought it for the mini golf which is cute.

The bowling and arcade games I have seen better in other games.

Update - the games room. did some more investigation. Putting on the vive headset in there you get to play space tennis which is oddly addictive. AND there is also a small escape room in the games room as well. so upgrading from cute to pretty awesome.....

The only other plus is walking into the ocean and seeing all the sea creatures strutting backwards and forwards. Cause in real life they all pace backwards and forwards in the ocean. lolol. Get it on sale. Fun game. Takes a long time to load levels.. I love zombie games, not the ones when you fight them. I wanna be the zombie. control the horde, etc. So i recommend this game because there really isn't many good ones out there, and nothing "new". So this game was interesting, one issue. endless is kinda harder than conquest, its like as soon as the military comes in, they wipe your entire army quickly. in conquest, the military isn't an issue. So the game in endless ends quicker than you would think.. SPOILER FREE* I finished the entire game, got all the achievements, and all the endings.

And I gotta say it was a PRETTY GOOD/ DECENT game (for a game that is only \$0.99) HOWEVER some parts of it was kinda miscomplete(?). *Don't get me wrong* , was a pretty good experience--despite it being really short (because ya know, it's a short story) :)

The art is pretty decent. The mechanics are very easy and simple to use. The voice acting is superb. The background music is realllly good! The story line is pretty interesting. I also didn't spot any serious grammar mistakes **It's definitely not a bad game that's only for \$0.99.**

HOWEVER, I finished the game with a "I want to see more" and a "I want to see a good ending with this person and not just this person" type of feeling (if that even made sense lol).

In my opinion, it was a little too *BIAS* (and the reason why I probably think that way is because I tend to play all the character's routes in any Otome or dating sims game that I ever play so I expected that there would be more playable character).

OVERALL I would recommend this game. I definitely had a good experience despite the tiny little flaws here and there but it's a perfect \$0.99 game.

. Bad voiceacting... Inposible to aim whit ironsights... Bad story... Not worth it.. Someone followed a "how to make an endless runner" guide poorly and put it on steam

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